

	Type	L #	Hits	Search Text	DBs
1	BRS	L2	1393	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error))	USPAT
2	BRS	L3	76	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error) same threshold)	USPAT
3	BRS	L4	41	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error))	EPO
4	BRS	L5	0	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error) with threshold)	EPO
5	BRS	L6	9	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error)) same (threshold with (lower or less))	USPAT
6	BRS	L7	2	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error)) same (threshold with (lower or less))	DERWEN T
7	BRS	L8	125	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error))	DERWEN T

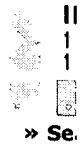
	Type	L #	Hits	Search Text	DBs
8	BRS	L9	6	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error)) same threshold	DERWEN T
9	BRS	L10	623	((flicker or distortion or noise) with (reduc\$3 or remov\$3)) and (motion or (optical near2 flow)) and (coefficient with (difference or error))	USPAT
10	BRS	L11	59	((flicker or distortion or noise) with (reduc\$3 or remov\$3)) and (motion or (optical near2 flow)) and (coefficient with (difference or error) same threshold)	USPAT
11	BRS	L12	3	((flicker or distortion or noise) with (reduc\$3 or remov\$3)) and (motion or (optical near2 flow)) and (coefficient with (difference or error) same threshold)	EPO; JPO; DERWEN T
12	BRS	L13	16	((flicker or distortion or noise) with (reduc\$3 or remov\$3)) and (motion or (optical near2 flow)) and (coefficient with (difference or error) same threshold)	US- PGPUB

	Type	L #	Hits	Search Text	DBs
1	BRS	L2	1393	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error))	USPAT
2	BRS	L3	76	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error) same threshold)	USPAT
3	BRS	L4	41	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error))	EPO
4	BRS	L5	0	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error) with threshold)	EPO
5	BRS	L6	9	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error)) same (threshold with (lower or less))	USPAT
6	BRS	L7	2	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error)) same (threshold with (lower or less))	DERWEN T
7	BRS	L8	125	(motion or optical adj flow or frame near2 difference) same (coefficient with (difference or error))	DERWEN T

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Pages:1034 - 1045[\[Abstract\]](#)[\[PDF Full-Text \(768 KB\)\]](#)**IEEE JNL****2 Adaptive threshold modulation for error diffusion halftoning***Damera-Venkata, N.; Evans, B.L.;*Image Processing, IEEE Transactions on , Volume: 10 , Issue: 1 , Jan. 2001
Pages:104 - 116[\[Abstract\]](#)[\[PDF Full-Text \(1740 KB\)\]](#)**IEEE JNL****3 POCS-based error concealment for packet video using multiframe overlap information***Gong-San Yu; Liu, M.M.-K.; Marcellin, M.W.;*Circuits and Systems for Video Technology, IEEE Transactions on , Volume: 8 , Issue: 4 , Aug. 1998
Pages:422 - 434[\[Abstract\]](#)[\[PDF Full-Text \(380 KB\)\]](#)**IEEE JNL****4 A scene adaptive hybrid video coding scheme based on the LOT***Yun-Chin Li; Tong-Hai Wu; Yung-Chang Chen;*Circuits and Systems for Video Technology, IEEE Transactions on , Volume: 8 , Issue: 1 , Feb. 1998
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